



## HOW TO AVOID MUD WHEN WORKING WET INTO WET

Start thinner and gradually get thicker.

Starting with thin darks and thin half tones to set up large, SIMPLE SHAPES (simple shapes make it easier to come with values and color that works).

Learn to SEE in terms of shape, not detail.

Practice working with thick paint, maybe use a palette knife to mix bigger piles. Understand how thick paint will stand out and look more sunlit, have more expressive brushwork. You want your painting to look like paint not a photo, so don't render what you see, interpret what's there with thick paint.

Gradually build the paint up to the thicker paint of the lights and the highlights. If your darks are too thick it will be hard to add your lights, they will get muddy, and lose their intensity.

Scraping can be a good way to keep the darks thinner

Scrub more in the darks, but in the lights think more about each brushstroke, following the form and trying not to go back into the same area of thick paint. If you make a mistake with the thicker paint its better to scrape that area and start over than to try and paint into the mistake, this also creates mud.